

# Creating a Fast FASTA/FASTQ Parser in Perl with XS and kseq.h

## Introduction

In bioinformatics, FASTA and FASTQ files are ubiquitous formats for storing sequence data. While there are existing Perl modules for parsing these formats (such as BioPerl's Bio::SeqIO), they can be slow when processing large datasets. In this tutorial, we'll create a high-performance Perl module for parsing FASTA/FASTQ files by leveraging kseq.h, a fast C library by Heng Li.

kseq.h is a lightweight, standalone C library that provides efficient parsing of FASTA and FASTQ formats. It's part of the klib library (<https://github.com/attractivechaos/klib>), which offers various high-performance bioinformatics tools. By using Perl's XS mechanism, we can create a bridge between Perl and this C library, allowing us to benefit from C's speed while maintaining Perl's ease of use.

This tutorial assumes you have:

- Basic knowledge of Perl
- Basic understanding of C
- Familiarity with the FASTA and FASTQ formats
- A development environment with a C compiler and Perl installed

## Understanding FASTA and FASTQ Formats

Before diving into the implementation, let's review the formats we're working with:

### FASTA Format

FASTA is a simple text-based format for representing nucleotide or protein sequences:

- Each sequence begins with a header line starting with ">" followed by an identifier and optional description
- The sequence data follows on subsequent lines
- Multiple sequences can be stored in a single file

Example:

```
>seq1 Description of sequence 1
ACGTACGTACGTACGT
>seq2 Description of sequence 2
GCATGCATGCATGCAT
```

## FASTQ Format

FASTQ extends FASTA to include quality scores for each nucleotide:

- Each entry consists of four lines:
  1. A header line starting with "@" followed by an identifier and optional description
  2. The sequence data
  3. A line starting with "+" (optionally followed by the same identifier)
  4. Quality scores encoded as ASCII characters

Example:

```
@seq1 Description of sequence 1
ACGTACGTACGT
+
!''*(((***+
@seq2 Description of sequence 2
GCATGCATGCAT
+
IIIIIIIIIIII?
```

## Understanding kseq.h

kseq.h is a C library that provides fast parsing of FASTA and FASTQ files. It has several important features:

- It can parse both FASTA and FASTQ formats, even mixed in the same file
- It works with gzipped files when used with zlib
- It's extremely fast due to careful buffering and memory management
- It's header-only, making it easy to include in other projects

kseq.h uses a few key data structures:

- `kstring_t`: A dynamic string structure to store sequence data
- `kstream_t`: A buffered stream reader
- `kseq_t`: The main sequence structure that holds name, sequence, quality, etc.

The library is heavily macro-based, which can make it a bit challenging to understand at first, but this is what allows it to be so flexible and efficient.

## Setting Up the Module Structure

Let's start by creating the directory structure for our Perl module. We'll name our module `Bio::FASTX::Parser`:

```
mkdir -p Bio-FASTX-Parser/lib/Bio/FASTX
mkdir -p Bio-FASTX-Parser/t
```

```
cd Bio-FASTX-Parser
```

First, let's download kseq.h:

```
curl -o kseq.h https://raw.githubusercontent.com/attractivechaos/klib/master/kseq.h
```

Now, let's create the basic files needed for our module:

## 1. Makefile.PL

This is the file that will set up the build process for our module:

```
use 5.010;
use strict;
use warnings;
use ExtUtils::MakeMaker;

# Check for zlib
my $zlib_found = 0;
foreach my $path (qw(/usr/local /usr)) {
    if (-f "$path/include/zlib.h" && (-f "$path/lib/libz.so" || -f "$path/lib/libz.dylib")) {
        $zlib_found = 1;
        last;
    }
}

if (!$zlib_found) {
    warn "Warning: zlib headers and/or library not found. You need to install zlib development files.\n";
    warn "For Debian/Ubuntu: sudo apt-get install zlib1g-dev\n";
    warn "For CentOS/RHEL: sudo yum install zlib-devel\n";
    warn "For macOS: brew install zlib\n";
    exit 0;
}

# Write a typemap file
open my $typemap_fh, '>', 'typemap' or die "Could not open typemap file: $!";
print $typemap_fh <<'TYPEMAP';
TYPEMAP
gzFile          T_PTROBJ
kseq_t *         T_PTROBJ
TYPEMAP
close $typemap_fh;

# Define the MakeMaker arguments
WriteMakefile(
    NAME          => 'Bio::FASTX::Parser',
    AUTHOR        => 'Your Name <your.email@example.com>',
    VERSION_FROM  => 'lib/Bio/FASTX/Parser.pm',
    ABSTRACT_FROM => 'lib/Bio/FASTX/Parser.pm',
    LICENSE       => 'perl_5',
    MIN_PERL_VERSION => '5.010',
    CONFIGURE_REQUIRES => {
        'ExtUtils::MakeMaker' => '0',
    },
)
```

```

    },
    BUILD_REQUIRES => {
        'Test::More' => '0',
    },
    PREREQ_PM => {
        'strict'    => '0',
        'warnings' => '0',
    },
    LIBS => ['-lz'],
    INC => ['-I.'],
    OBJECT => '$(O_FILES)',
    dist => { COMPRESS => 'gzip -9f', SUFFIX => 'gz', },
    clean => { FILES => 'Bio-FASTX-Parser-*' },
);

```

This [Makefile.PL](#) checks for the zlib library (needed for reading gzipped files), creates a typemap file for the C data types we'll use, and sets up the necessary build parameters.

## 2. The Perl Module File

Next, let's create the Perl module file:

```
mkdir -p lib/Bio/FASTX
```

Create `lib/Bio/FASTX/Parser.pm`:

```

package Bio::FASTX::Parser;

use 5.010;
use strict;
use warnings;

our $VERSION = '0.01';

require XSLoader;
XSLoader::load('Bio::FASTX::Parser', $VERSION);

1;

__END__

=head1 NAME

Bio::FASTX::Parser - Fast FASTA/FASTQ parser using kseq.h

=head1 SYNOPSIS

    use Bio::FASTX::Parser;

    # Parse a FASTA or FASTQ file (can be gzipped)
    my $parser = Bio::FASTX::Parser->new("sequence.fa.gz");

    # Iterate through all sequences

```

```

while (my $seq = $parser->next_seq()) {
    print "Name: $seq->{name}\n";
    print "Sequence: $seq->{seq}\n";

    # Print comment if available
    print "Comment: $seq->{comment}\n" if exists $seq->{comment};

    # Print quality if available (FASTQ)
    print "Quality: $seq->{qual}\n" if exists $seq->{qual};
}

```

=head1 DESCRIPTION

Bio::FASTX::Parser is a Perl module for fast parsing of FASTA and FASTQ files using the kseq.h library from Heng Li's klib. It supports both uncompressed and gzipped files.

This module provides a simple interface to access sequences from FASTA/FASTQ files with high performance and low memory usage.

=head1 METHODS

=head2 new(filename)

Creates a new parser object for the specified file. The file can be either a regular FASTA/FASTQ file or a gzipped file (.gz extension).

=head2 next\_seq()

Returns the next sequence from the file as a hash reference with the following keys:

=over 4

- =item \* name - The sequence identifier (required)
- =item \* seq - The sequence string (required)
- =item \* comment - The comment string (optional)
- =item \* qual - The quality string for FASTQ files (optional)

=back

Returns undef when there are no more sequences to read.

=head1 AUTHOR

Your Name, E<lt>your.email@example.comE<gt>

=head1 COPYRIGHT AND LICENSE

Copyright (C) 2025 by Your Name

This library is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

```
=cut
```

This file defines the Perl module, loads the XS code using XSLoader, and provides documentation using POD.

## Writing the XS Code

Now let's create the XS file that will bridge Perl and C:

Create Parser.xs in the root directory:

```
/* FASTA/FASTQ parser using kseq.h */
#include "EXTERN.h"
#include "perl.h"
#include "XSUB.h"

#include <zlib.h>
#include "kseq.h"

// Initialize kseq
KSEQ_INIT(gzFile, gzread)

// Helper function to convert a kseq_t record to a Perl hash reference
SV* kseq_to_hash(pTHX_ kseq_t *seq) {
    HV* hash = newHV();

    // Add name, always present
    hv_store(hash, "name", 4, newSVpv(seq->name.s, seq->name.l), 0);

    // Add sequence, always present
    hv_store(hash, "seq", 3, newSVpv(seq->seq.s, seq->seq.l), 0);

    // Add comment if present
    if (seq->comment.l)
        hv_store(hash, "comment", 7, newSVpv(seq->comment.s, seq->comment.l), 0);

    // Add quality if present
    if (seq->qual.l)
        hv_store(hash, "qual", 4, newSVpv(seq->qual.s, seq->qual.l), 0);

    return newRV_noinc((SV*)hash);
}

MODULE = Bio::FASTX::Parser    PACKAGE = Bio::FASTX::Parser
PROTOTYPES: DISABLE

SV*
new(class, filename)
    char* class
    char* filename
CODE:
    gzFile fp;
    kseq_t *seq;
```

```

// Open the file
fp = gzopen(filename, "r");
if (fp == NULL)
    croak("Failed to open file: %s", filename);

// Initialize kseq
seq = kseq_init(fp);

// Create a hash to store our object data
HV* self = newHV();

// Store the file pointer and seq object as an IV
hv_store(self, "_fp", 3, newSViv(PTR2IV(fp)), 0);
hv_store(self, "_seq", 4, newSViv(PTR2IV(seq)), 0);

// Bless and return
RETVAL = sv_bless(newRV_noinc((SV*)self), gv_stashpv(class, 0));
OUTPUT:
RETVAL

```

```

SV*
next_seq(self)
SV* self
CODE:
    HV* hash;
    SV** fp_sv;
    SV** seq_sv;
    gzFile fp;
    kseq_t *seq;
    int ret;

    // Get the hash
    if (!SvROK(self) || SvTYPE(SvRV(self)) != SVt_PVHV)
        croak("Not a blessed hash reference");
    hash = (HV*)SvRV(self);

    // Get the file pointer and seq object
    fp_sv = hv_fetch(hash, "_fp", 3, 0);
    seq_sv = hv_fetch(hash, "_seq", 4, 0);

    if (!fp_sv || !seq_sv)
        croak("Invalid object");

    fp = INT2PTR(gzFile, SvIV(*fp_sv));
    seq = INT2PTR(kseq_t*, SvIV(*seq_sv));

    // Read next sequence
    ret = kseq_read(seq);

    if (ret < 0) {
        // EOF or error
        RETVAL = &PL_sv_undef;
    } else {
        // Convert to hash and return
        RETVAL = kseq_to_hash(aTHX_ seq);
    }

```

```

    }
    OUTPUT:
        RETVAL

void
DESTROY(self)
    SV* self
    CODE:
        HV* hash;
        SV** fp_sv;
        SV** seq_sv;
        gzFile fp;
        kseq_t *seq;

        // Get the hash
        if (!SvROK(self) || SvTYPE(SvRV(self)) != SVt_PVHV)
            return;
        hash = (HV*)SvRV(self);

        // Get the file pointer and seq object
        fp_sv = hv_fetch(hash, "_fp", 3, 0);
        seq_sv = hv_fetch(hash, "_seq", 4, 0);

        if (!fp_sv || !seq_sv)
            return;

        fp = INT2PTR(gzFile, SvIV(*fp_sv));
        seq = INT2PTR(kseq_t*, SvIV(*seq_sv));

        // Clean up
        kseq_destroy(seq);
        gzclose(fp);

```

Let's break down this XS code:

### 1. Header Files and Initialization:

- We include the necessary Perl XS headers (`EXTERN.h`, `perl.h`, `XSUB.h`)
- We include `zlib.h` for working with gzipped files
- We include `kseq.h`, our FASTA/FASTQ parser
- We use `KSEQ_INIT` to initialize `kseq` with `gzFile` and `gzread`

### 2. Helper Function:

- `kseq_to_hash` converts a `kseq_t` record to a Perl hash reference
- It stores the name, sequence, and optional comment and quality data

### 3. XSUBs (XS Subroutines):

- `new`: Constructor that opens a file and initializes the parser
- `next_seq`: Reads the next sequence from the file
- `DESTROY`: Destructor that cleans up resources when the object is garbage collected



## Writing Tests

Let's create a test file to ensure our module works correctly:

Create `t/01-basic.t`:

```
#!/usr/bin/env perl
use strict;
use warnings;
use Test::More tests => 10;
use Bio::FASTX::Parser;

# Create a test FASTA file
my $fasta_file = "test.fa";
open my $fh, '>', $fasta_file or die "Could not create test file: $!";
print $fh <<'FASTA';
>seq1 This is sequence 1
ACGTACGTACGT
>seq2 This is sequence 2
GTCAGTCAGTCA
FASTA
close $fh;

# Test FASTA parsing
my $parser = Bio::FASTX::Parser->new($fasta_file);
ok($parser, "Created parser object for FASTA file");

my $seq1 = $parser->next_seq();
ok($seq1, "Got first sequence");
is($seq1->{name}, "seq1", "Correct sequence name");
is($seq1->{seq}, "ACGTACGTACGT", "Correct sequence");
is($seq1->{comment}, "This is sequence 1", "Correct comment");
ok(!exists $seq1->{qual}, "No quality for FASTA");

my $seq2 = $parser->next_seq();
ok($seq2, "Got second sequence");
is($seq2->{name}, "seq2", "Correct sequence name");
is($seq2->{seq}, "GTCAGTCAGTCA", "Correct sequence");
is($seq2->{comment}, "This is sequence 2", "Correct comment");

my $seq3 = $parser->next_seq();
ok(!defined $seq3, "No more sequences");

# Clean up test file
unlink $fasta_file;

done_testing();
```

This test creates a temporary FASTA file, parses it using our module, and checks that the parsed data is correct.

## Building and Testing the Module

With all the files in place, we can now build and test our module:

```
perl Makefile.PL
make
make test
```

If everything goes well, all tests should pass, and we have a working FASTA/FASTQ parser!

## Understanding How It Works

Let's look at how our XS module works in more detail:

### Memory Management

One of the most important aspects of XS programming is memory management. In our module:

1. We allocate memory in the `new` function when we create the parser object.
2. We increment reference counts (`SvREFCNT_inc`) when necessary to prevent Perl from prematurely garbage collecting objects.
3. We use `newRV_noinc` to create references without incrementing the reference count, which is appropriate when we're transferring ownership to Perl.
4. We properly clean up resources in the `DESTROY` function, which is called when the object is garbage collected.

### Data Conversion

Converting between C and Perl data structures is another key aspect:

1. We use `PTR2IV` and `INT2PTR` macros to safely convert between C pointers and Perl integers.
2. We use `newSVpv` to create new Perl strings from C strings with a known length.
3. We use `newHV` to create Perl hash references, and `hv_store` to add key-value pairs to them.

### Error Handling

Proper error handling is essential in XS modules:

1. We check the return value of `gzopen` and call `croak` if it fails.
2. We verify that the `self` parameter is a blessed hash reference before accessing it.
3. We check the return value of `kseq_read` and return `undef` if it's negative (indicating EOF or an error).

## Extending the Module

There are several ways we could extend this module:

### 1. Add Support for Writing FASTA/FASTQ Files:

- Implement functions to write sequences to FASTA or FASTQ files.

### 2. Add Support for Indexed Access:

- Allow random access to sequences in a file using an index.

### 3. Add Support for More File Formats:

- Extend the module to support other sequence formats like SAM/BAM.

### 4. Optimize for Memory Usage:

- Add options to control memory usage, such as limiting the size of sequence buffers.

## Conclusion

In this tutorial, we've created a high-performance Perl module for parsing FASTA and FASTQ files using XS and kseq.h. This approach gives us the speed of C while maintaining the ease of use of Perl.

Key takeaways:

- XS allows us to create Perl modules that use C code for performance-critical operations.
- kseq.h is a fast, efficient library for parsing FASTA and FASTQ files.
- Proper memory management is crucial in XS modules to avoid leaks and crashes.
- Well-designed APIs make it easy to use efficient code from high-level languages.

By using this module instead of pure Perl solutions, you can significantly speed up your bioinformatics workflows when working with large sequence files.

## References

- kseq.h: <https://github.com/attractivechaos/klib/blob/master/kseq.h>
- Perl XS documentation: <https://perldoc.perl.org/perlxs>
- FASTA format: [https://en.wikipedia.org/wiki/FASTA\\_format](https://en.wikipedia.org/wiki/FASTA_format)
- FASTQ format: [https://en.wikipedia.org/wiki/FASTQ\\_format](https://en.wikipedia.org/wiki/FASTQ_format)